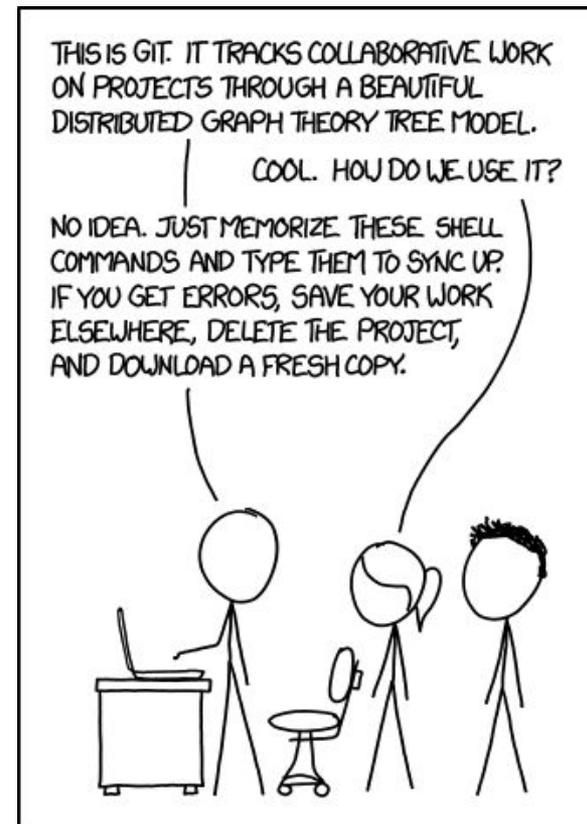


# Version control and Git

**CSCI-U1000052**

**Credit to UW CSE 403**



# Why use version control?



Common App  
Essay

**11:51pm**

# Why use version control?



Common App  
Essay

**11:51pm**



Common App  
Essay FINAL

**11:57pm**

# Why use version control? – backup/restore



Common App  
Essay

**11:51pm**



Common App  
Essay FINAL

**11:57pm**



Common App  
Essay FINAL

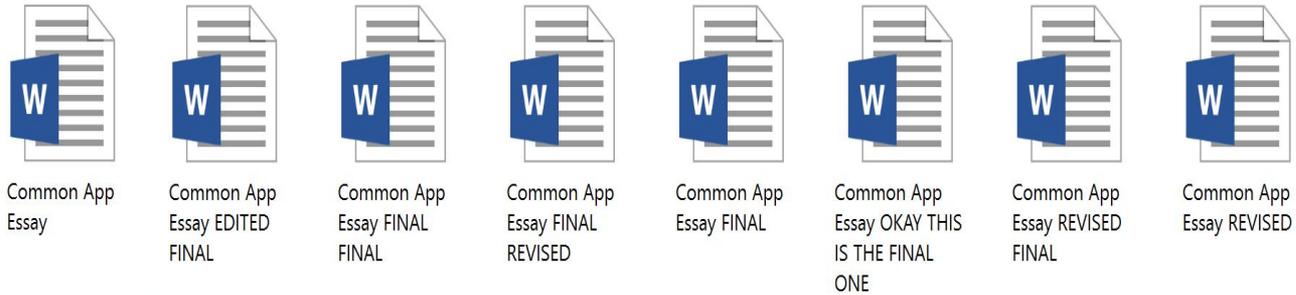
**11:58pm**



Common App  
Essay FINAL

**11:59pm**

# Why use version control? – teamwork



How are you going to make sense of this?

# Goals of a version control system

Version control records changes to a set of files over time.

This enables you to:

- Keep a history of your work
  - Summary commit title
  - See which lines were co-changed
- Checkpoint specific versions (known good state)
  - Recover specific state
- Binary search over revisions
  - Find the one that introduced a defect
- Undo arbitrary changes
  - Without affecting prior or subsequent changes
- Maintain multiple releases of your product

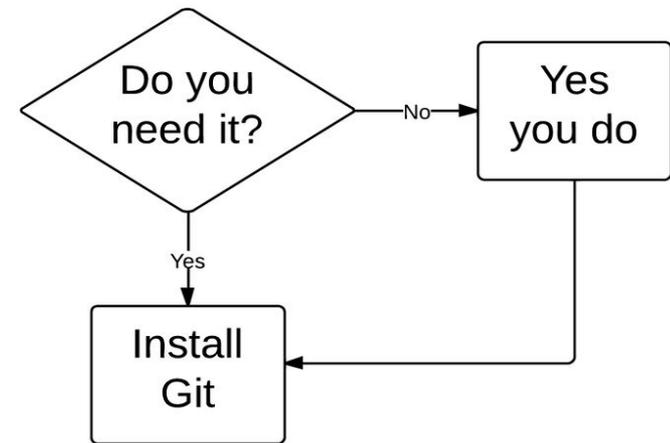
# Who uses version control?

## Everyone should use version control

- Large teams (100+ developers)
- Small teams (2-10+ developers)
- Yourself (and your future self)
  - Multiple features or multiple computers

## Example application domains

- Software development
- Hardware development
- Research & experiments (infrastructure and data)
- Applications (e.g., (cloud-based) services)
- Services that manage artifacts (e.g., legal, accounting, business, ...)

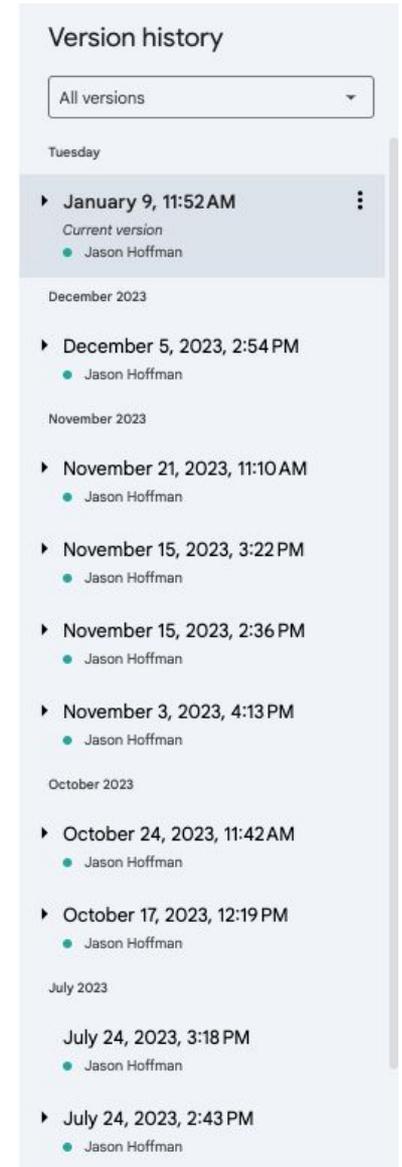
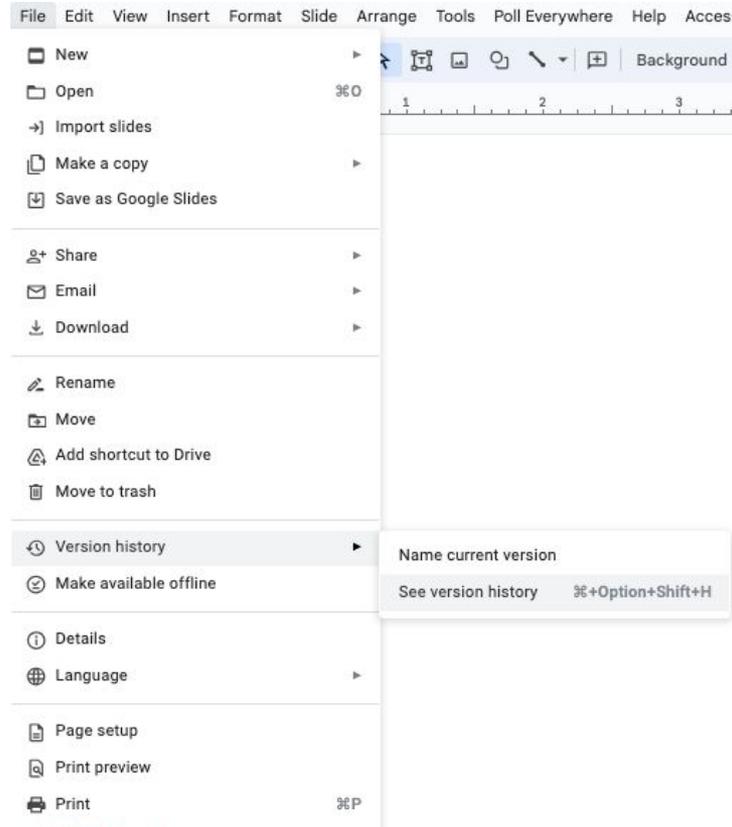


# Version control for documents



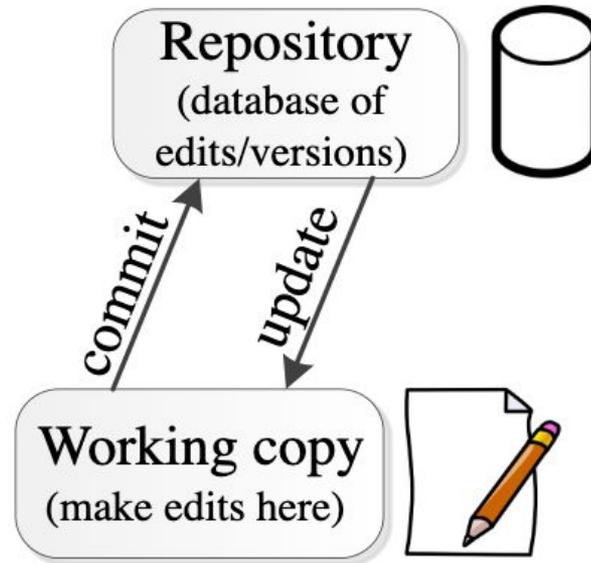
Common App  
Essay

11:51pm



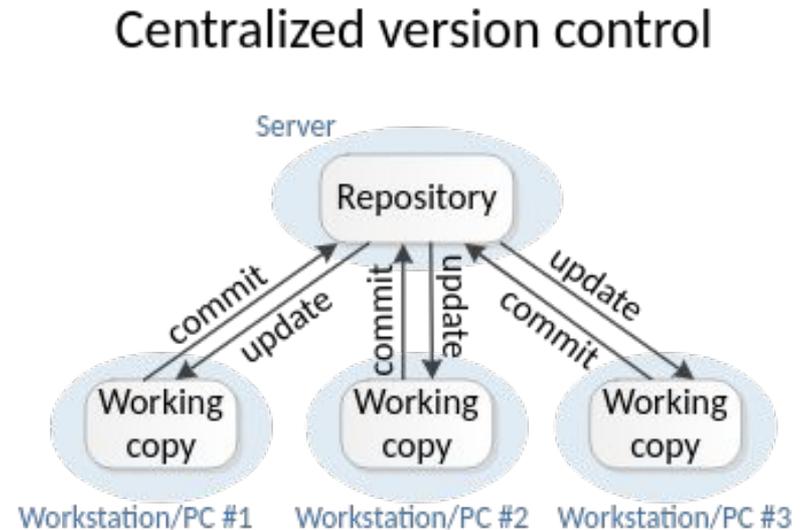
# Version control

Working by yourself



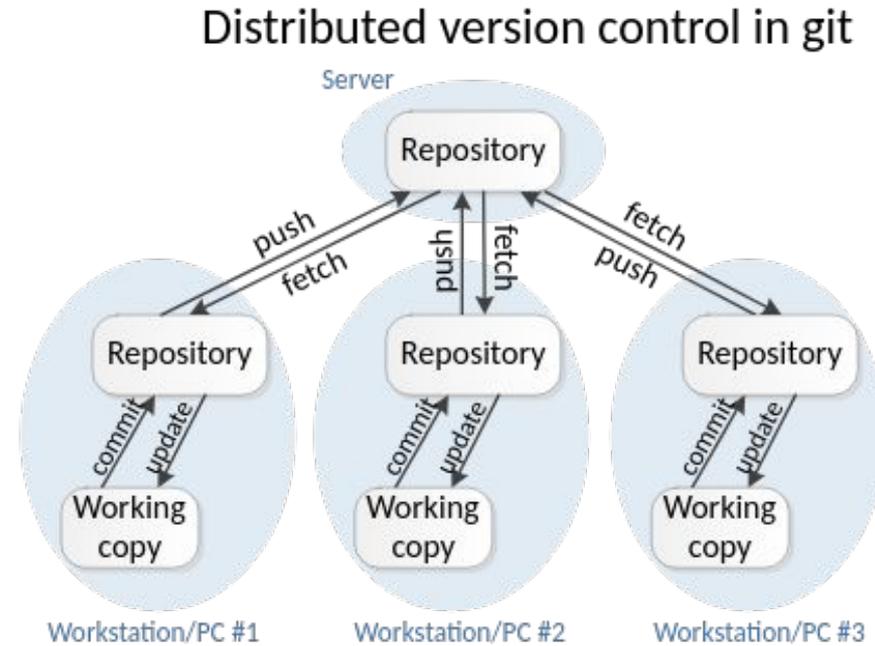
# Centralized version control (the old way)

- **One central repository.**  
It stores a history of project versions.
- Each user has a **working copy**.
- A user **commits** file changes to the repository.
- Committed changes are immediately visible to teammates who **update**.
- Examples: SVN (Subversion), CVS.



# Distributed version control (the new way)

- **Multiple copies of a repository.** Each stores its own history of project versions.
- Each user **commits** to a **local** (private) repository.
- All committed changes remain local unless **pushed** to another repository.
- No external changes are visible unless **fetched** from another repository.
- Examples: Git, Hg (Mercurial).



# Typical workflow

```
git pull
```

```
git branch name  
git checkout -b name  
git switch name
```

Repeat:

<edit files, run tests>

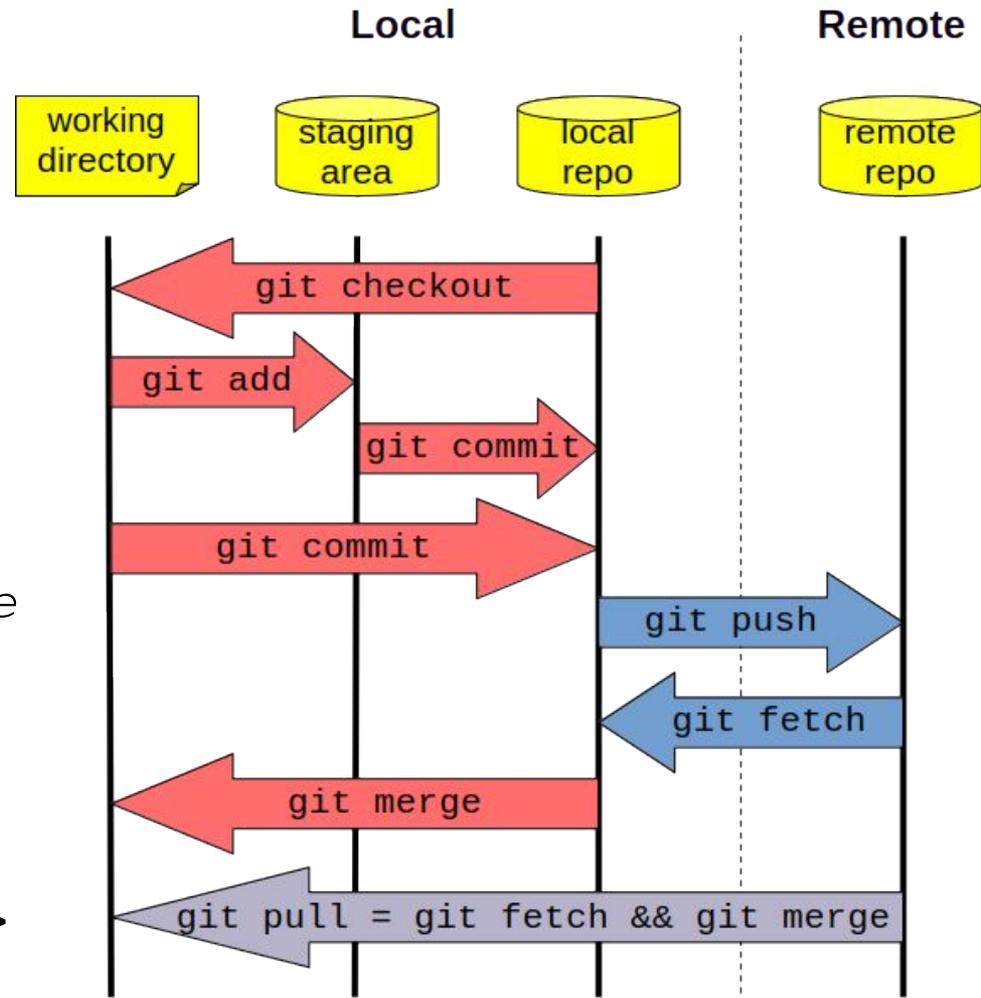
```
[git add]  
git commit filename  
git commit
```

```
git pull
```

<run tests again>

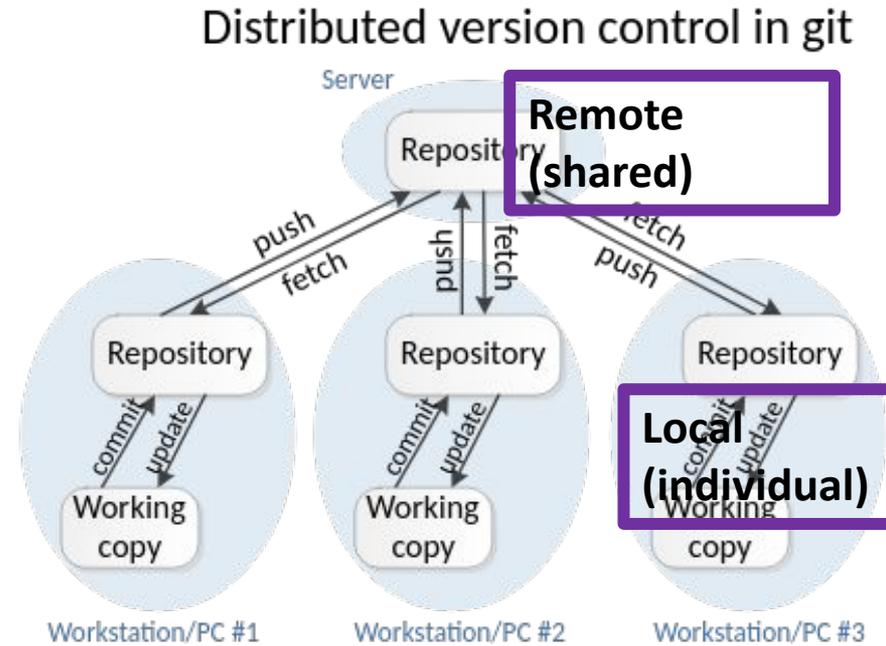
```
git push
```

<make a GitHub pull request>



# An example git workflow

- **git clone** (copy remote repo locally)
- Create branch: **git branch name**
- Switch to branch: **git switch name**  
OR **git checkout name**
- Create & switch: **git checkout -b name**
- Loop:
  - develop
  - **git add** (stage changes)
  - **git commit** (local commit)
  - **git pull** (merge changes in remote with local)
  - resolve conflicts
- **git push** (copy local changes to remote repository)
- Make GitHub pull request



## Other useful git commands

**git diff:** what changes are in the working copy?

**git diff --staged:** what changes are in the staging area?

**git status:** what files are in the working copy & staging area?

**git log [--graph]:** see the history of commits

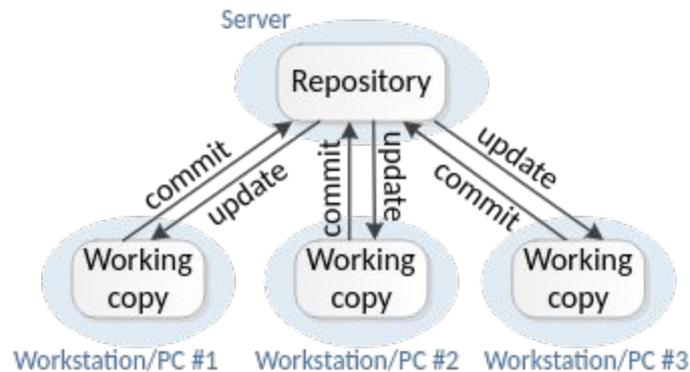
**git {annotate,blame,praise}:** who last changed each line?

**git cherry-pick:** apply identified commits to current branch

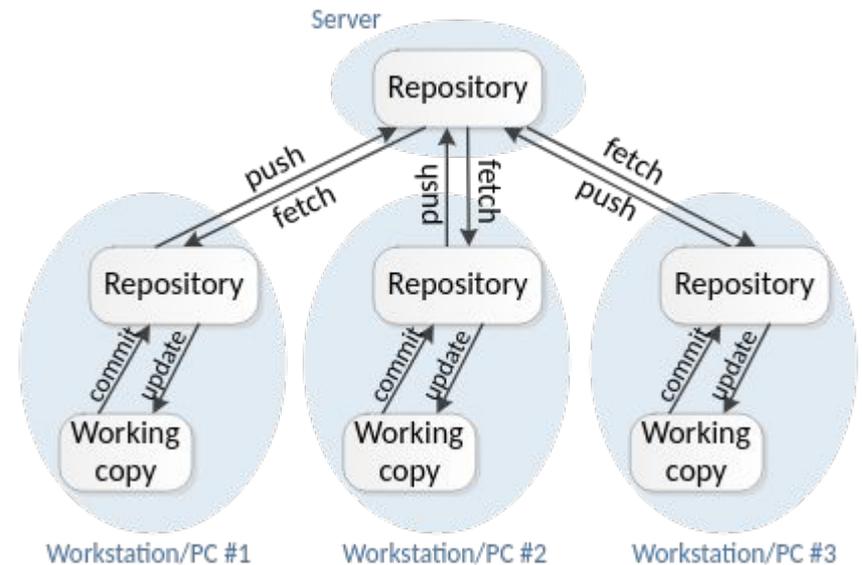
**git bisect:** run binary search to find a bad commit

# 2 different version control modes

## Centralized version control



## Distributed version control in git



# A little quiz

When poll is active, respond at [PollEv.com/renejust859](https://PollEv.com/renejust859)

**W** Which of the following statements are true?

Git requires a repository server

A merge conflict in Git arises as soon as two users change the same file

After editing a file, only some of the edits may end up in a Git commit

When poll is active, respond at [PollEv.com/renejust859](https://PollEv.com/renejust859)

**W** Which of the following is NOT a git command?

git clone

git fork

git branch

git cherry-pick

git fetch

git pull

**Branch**

**vs**

**Clone**

**Vs**

**Fork**



**git**

# Multiple versions of your program

---

What if you have to support:

- Version 1.0.4 and version 2.0.0
- Windows and macOS
- Adding a feature
- Fixing a bug

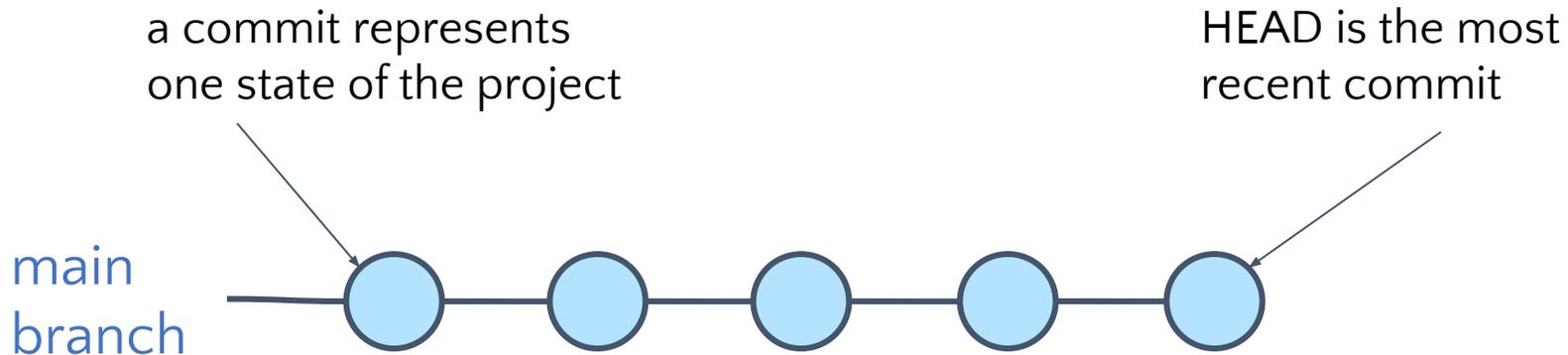
Git has 3 ways to represent multiple histories:

- **Branch**: Start a parallel history of changes to the code in the repository
- **Clone**: Make a copy of the repository to work on code changes
- **Fork**: Make a copy the repository that will not necessarily be merged back with original (but can be through a pull request)

# Branches

---

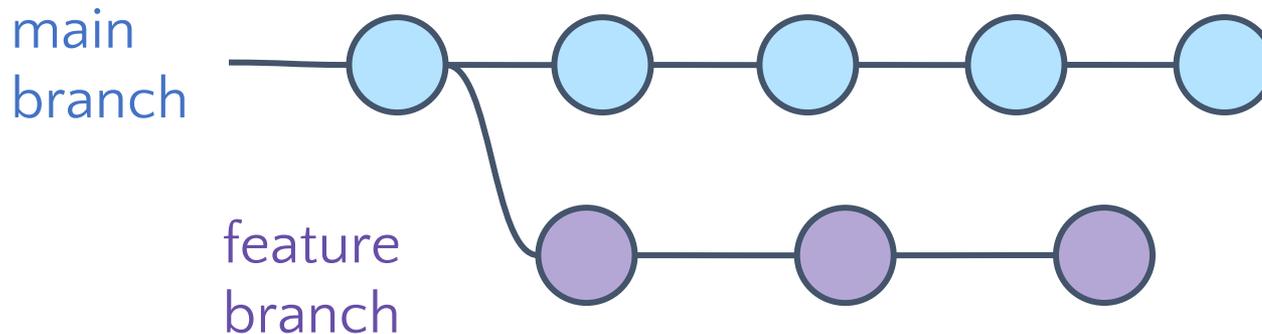
- A branch is a history of program versions
- There is one main development branch (main, master, trunk)
  - It should always pass tests and be ready to ship or deploy



# Branches

---

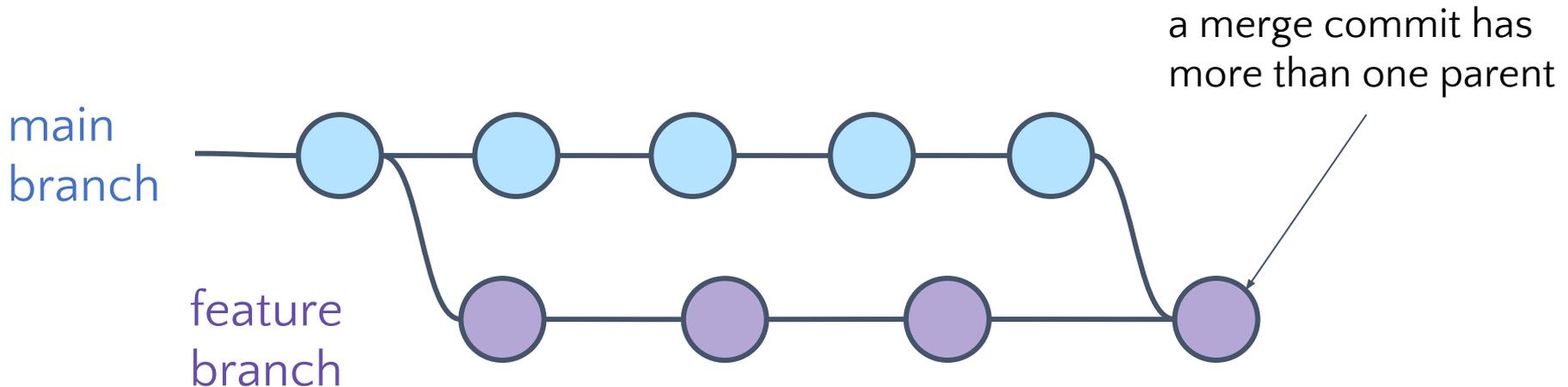
- Other branches are alternate histories
- You can create many branches
  - Lightweight - every work item (feature, bug fix) has its own branch
    - Use of many branches prevents cross-pollution
- Branches (histories) can get out of sync



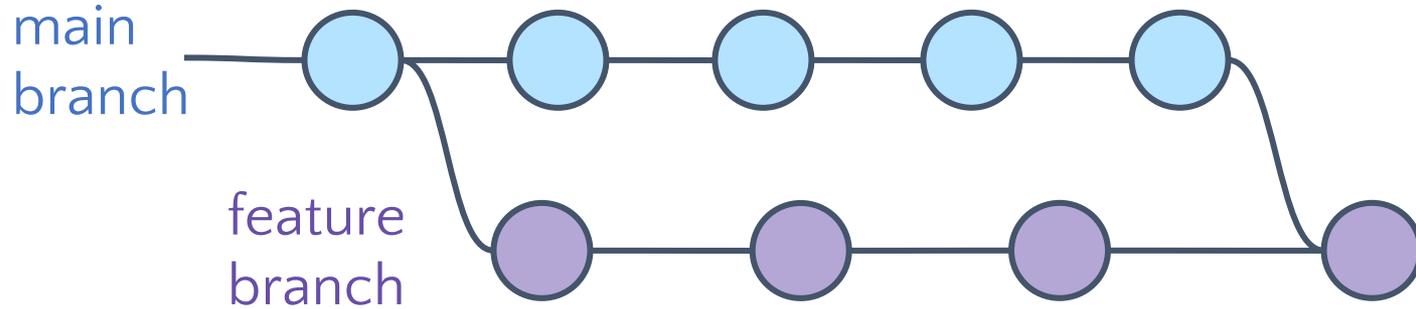
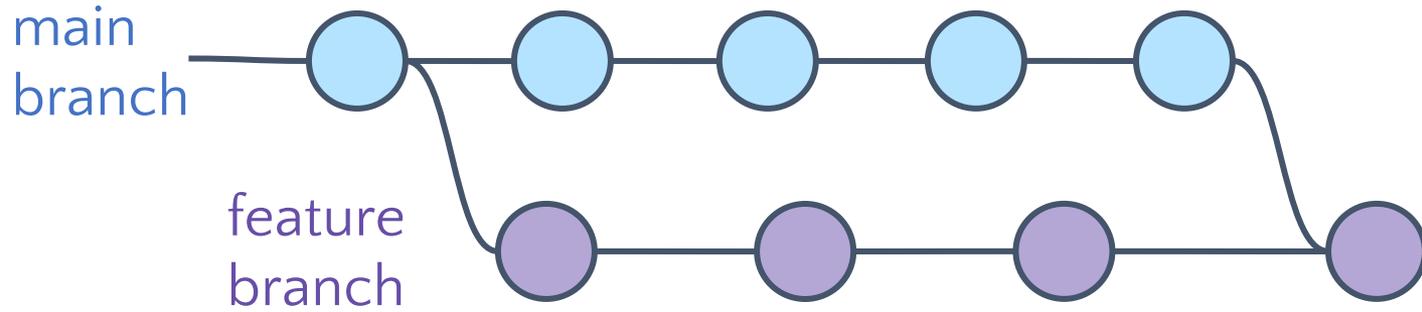
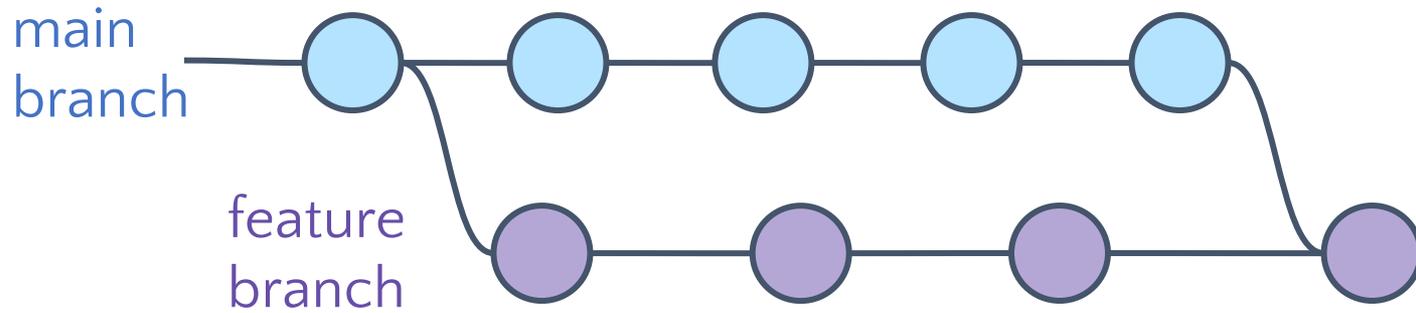
# Merging branches

---

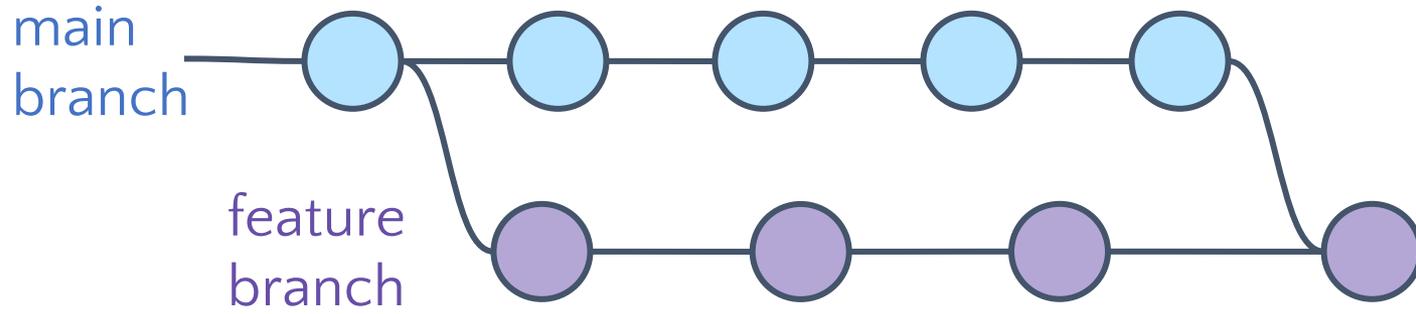
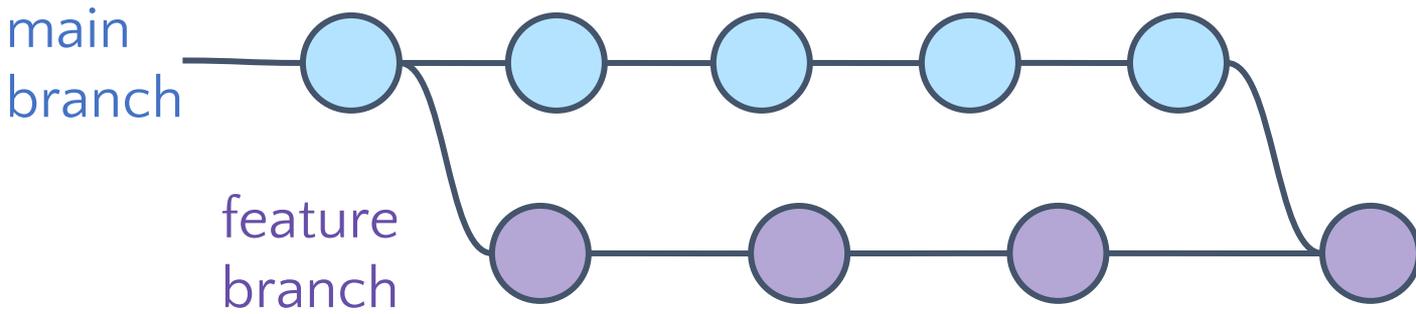
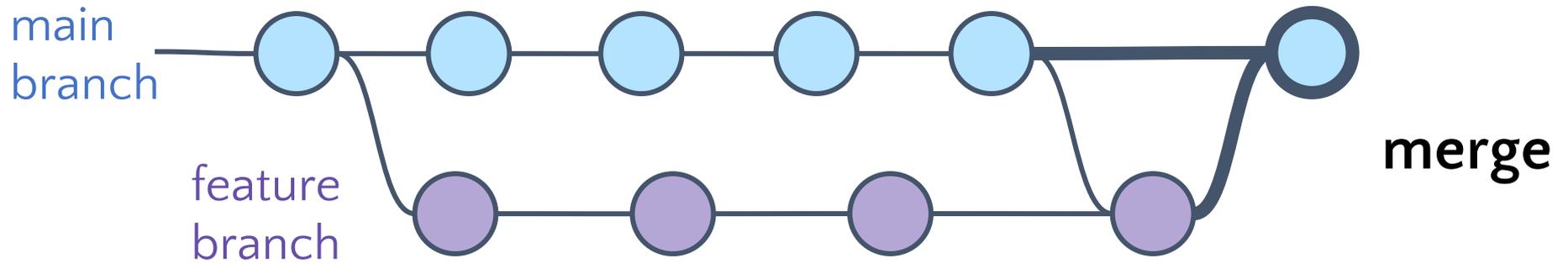
- Branches can get out of sync
- **Merge** incorporates changes from one branch into another
- From a feature branch, run: `git merge main`
  
- Life goal of a branch is to be merged into main and deleted as quickly as possible
  - Done via a **pull request**, not via `git merge`



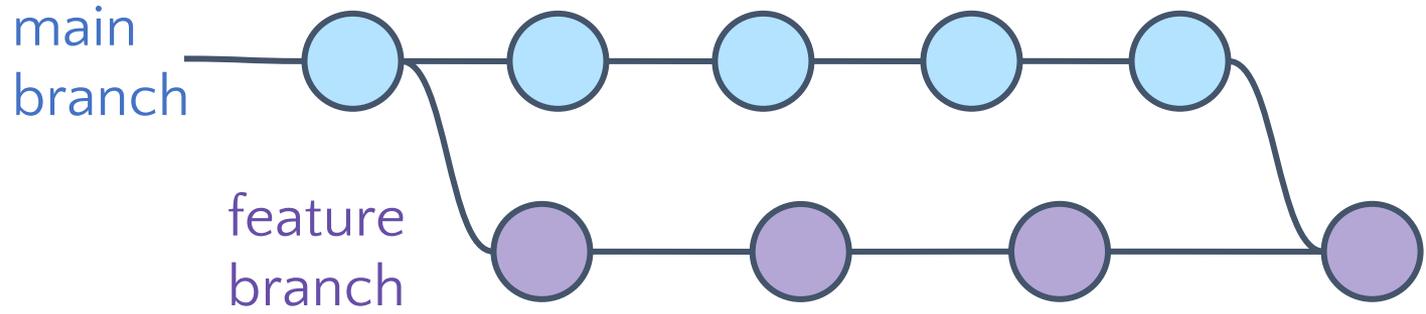
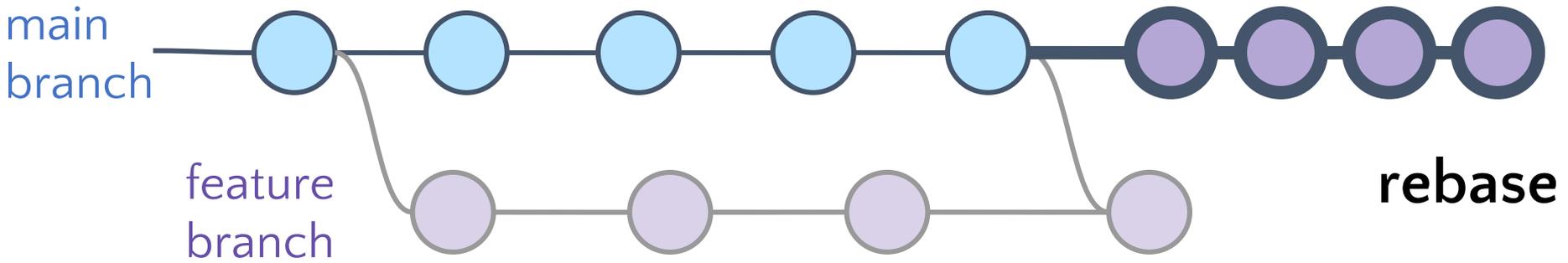
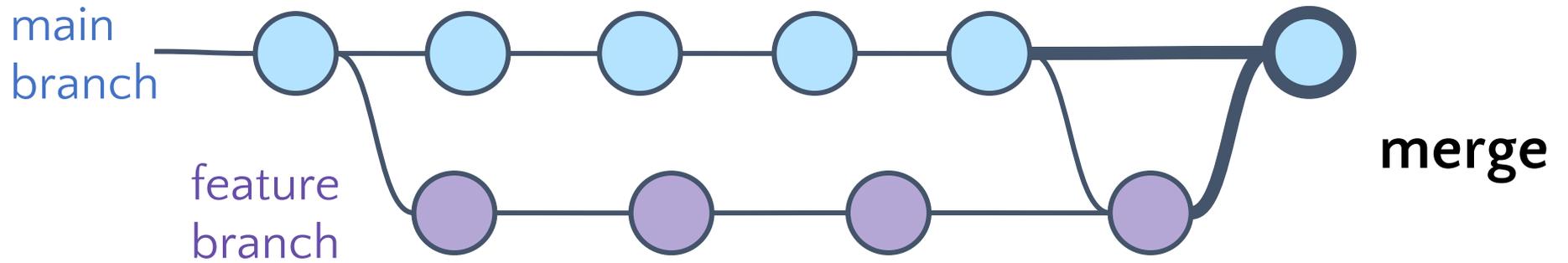
# 3 ways to resolve a pull request



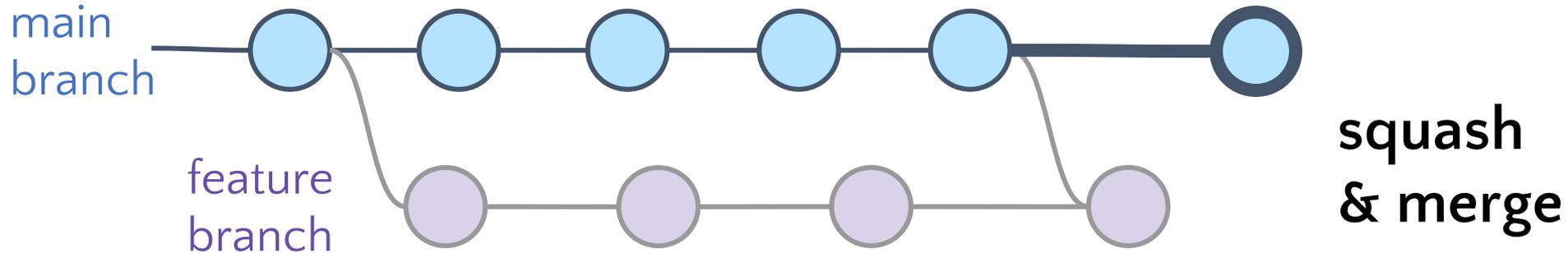
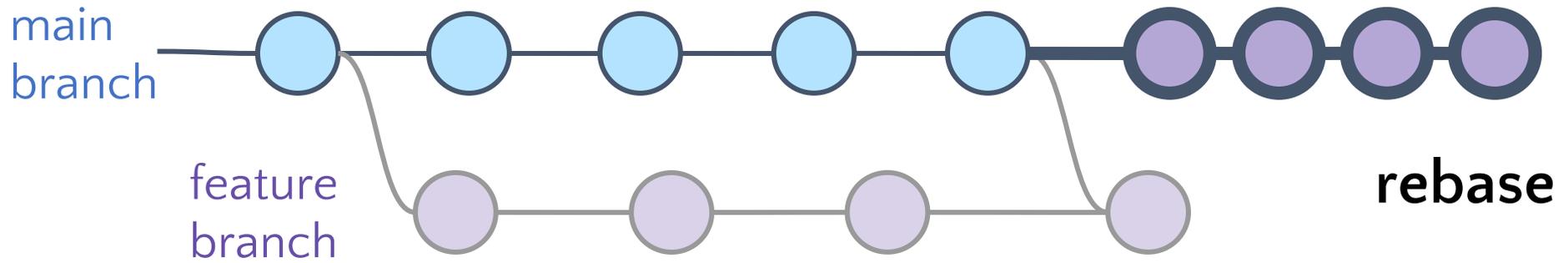
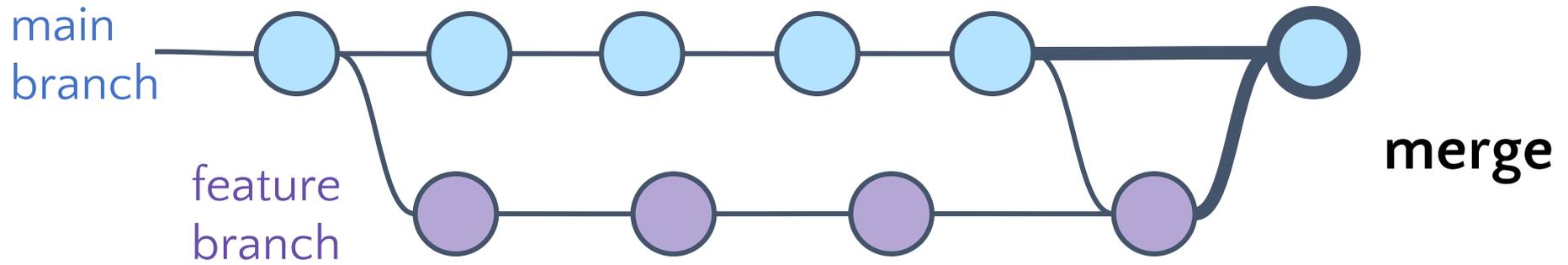
# 3 ways to resolve a pull request



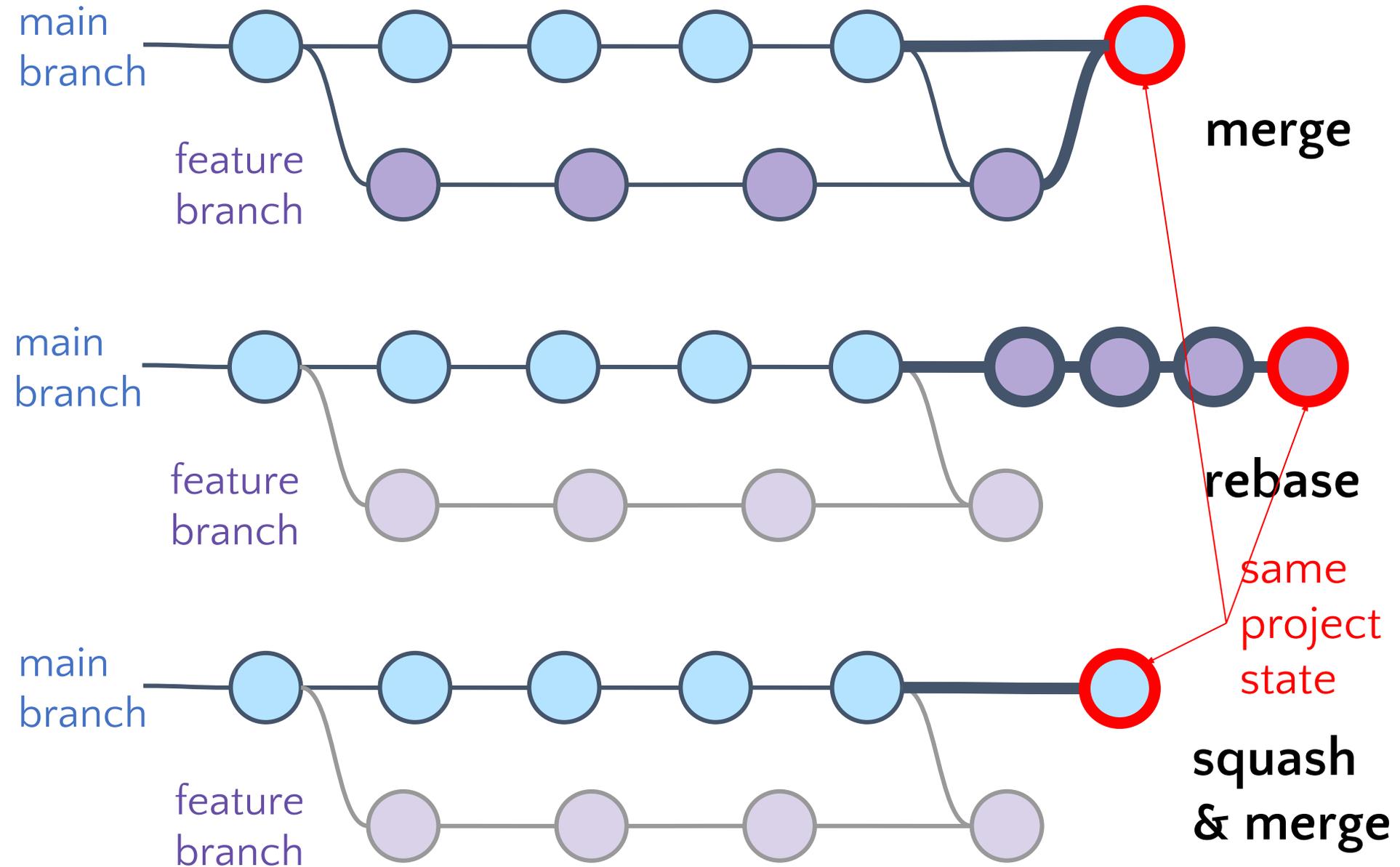
# 3 ways to resolve a pull request



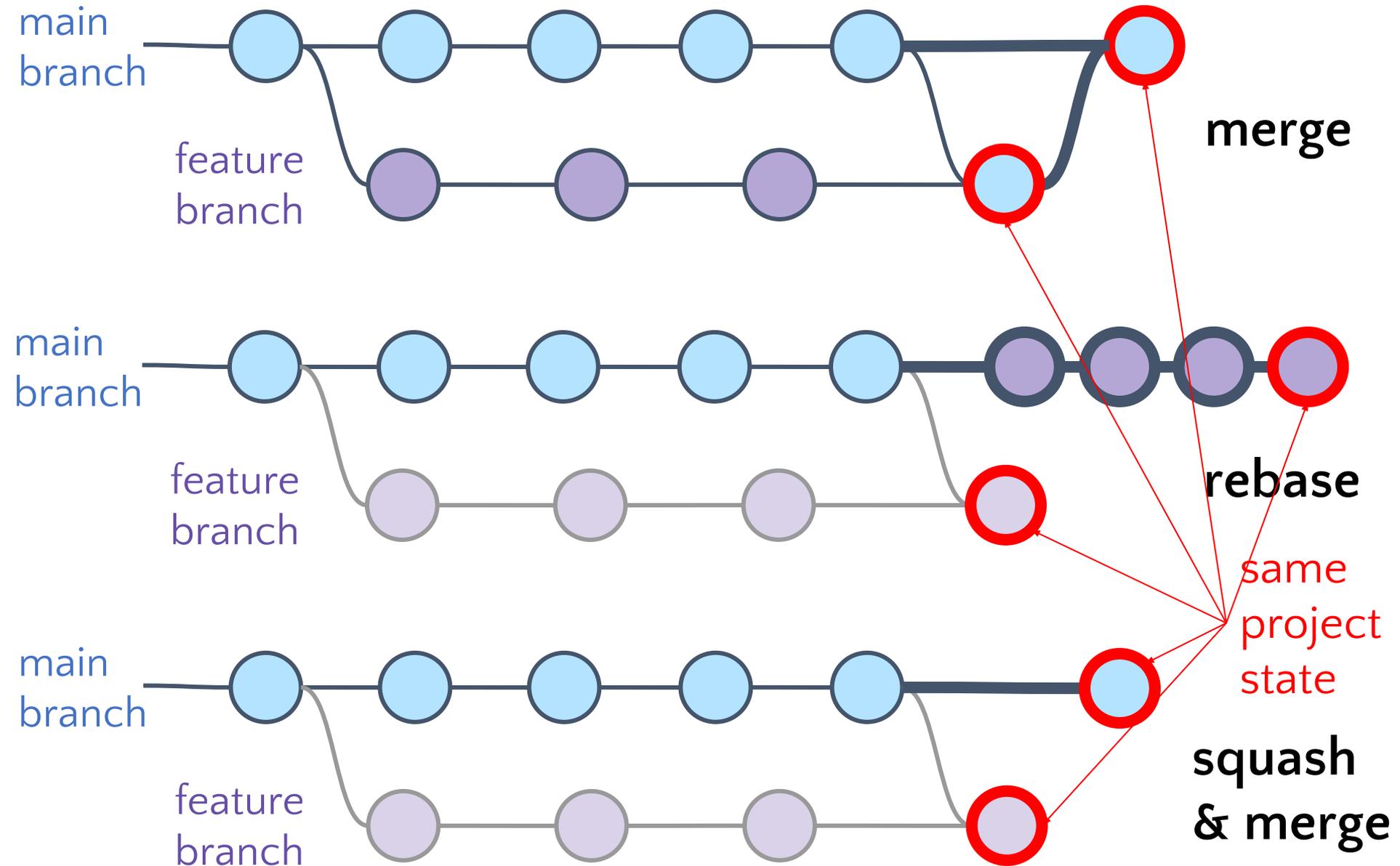
# 3 ways to resolve a pull request



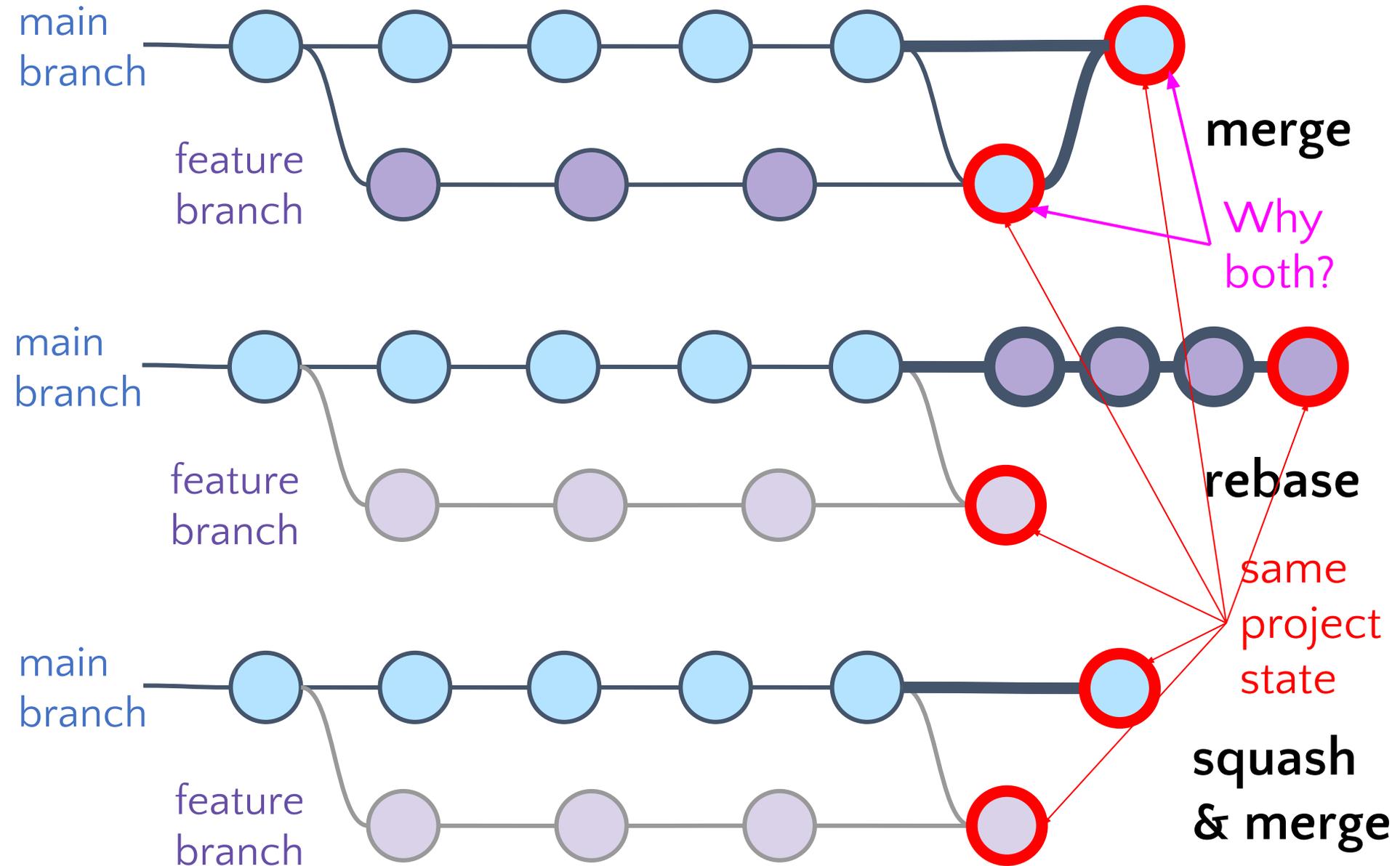
# 3 ways to resolve a pull request



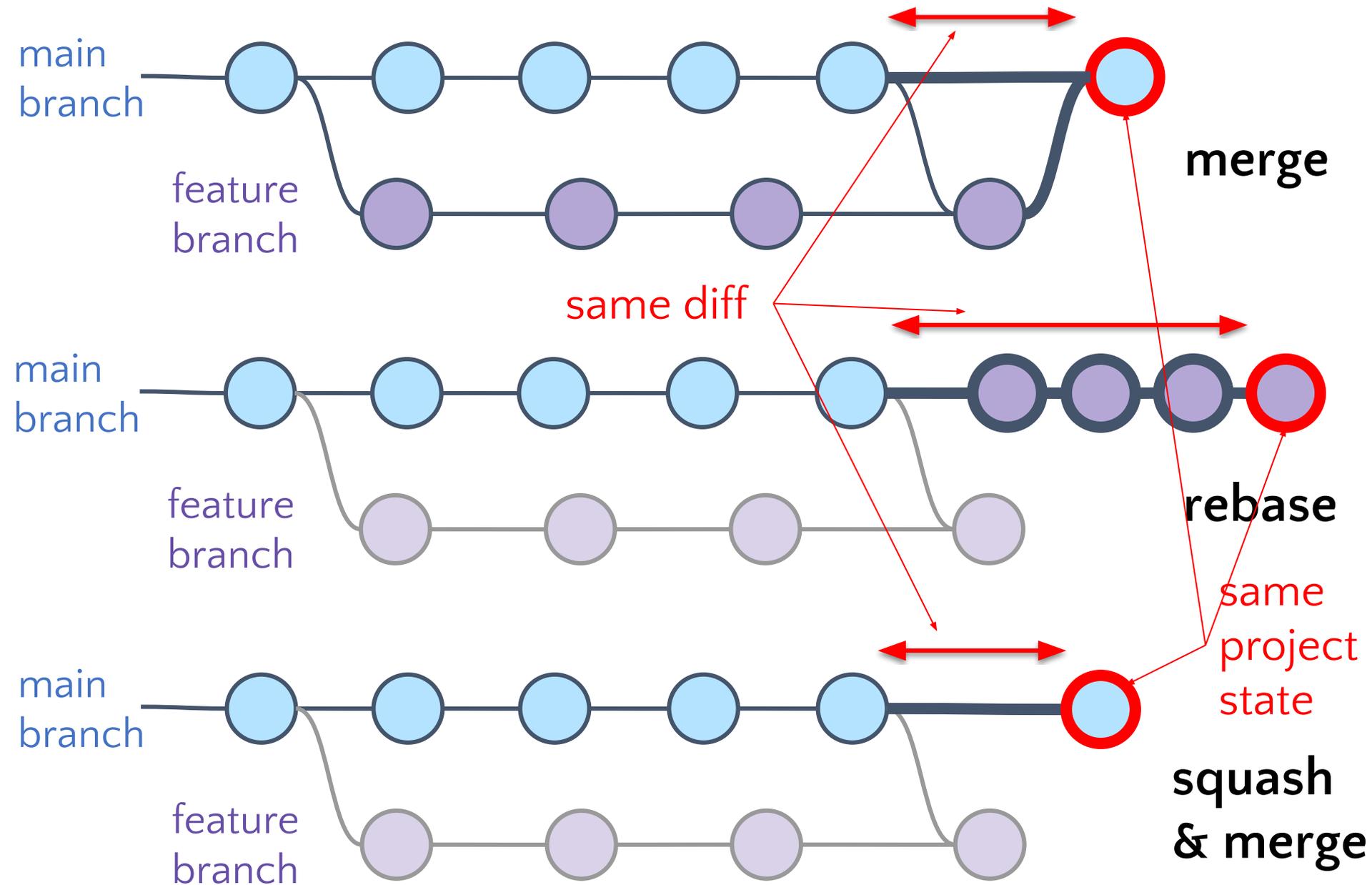
# 3 ways to resolve a pull request



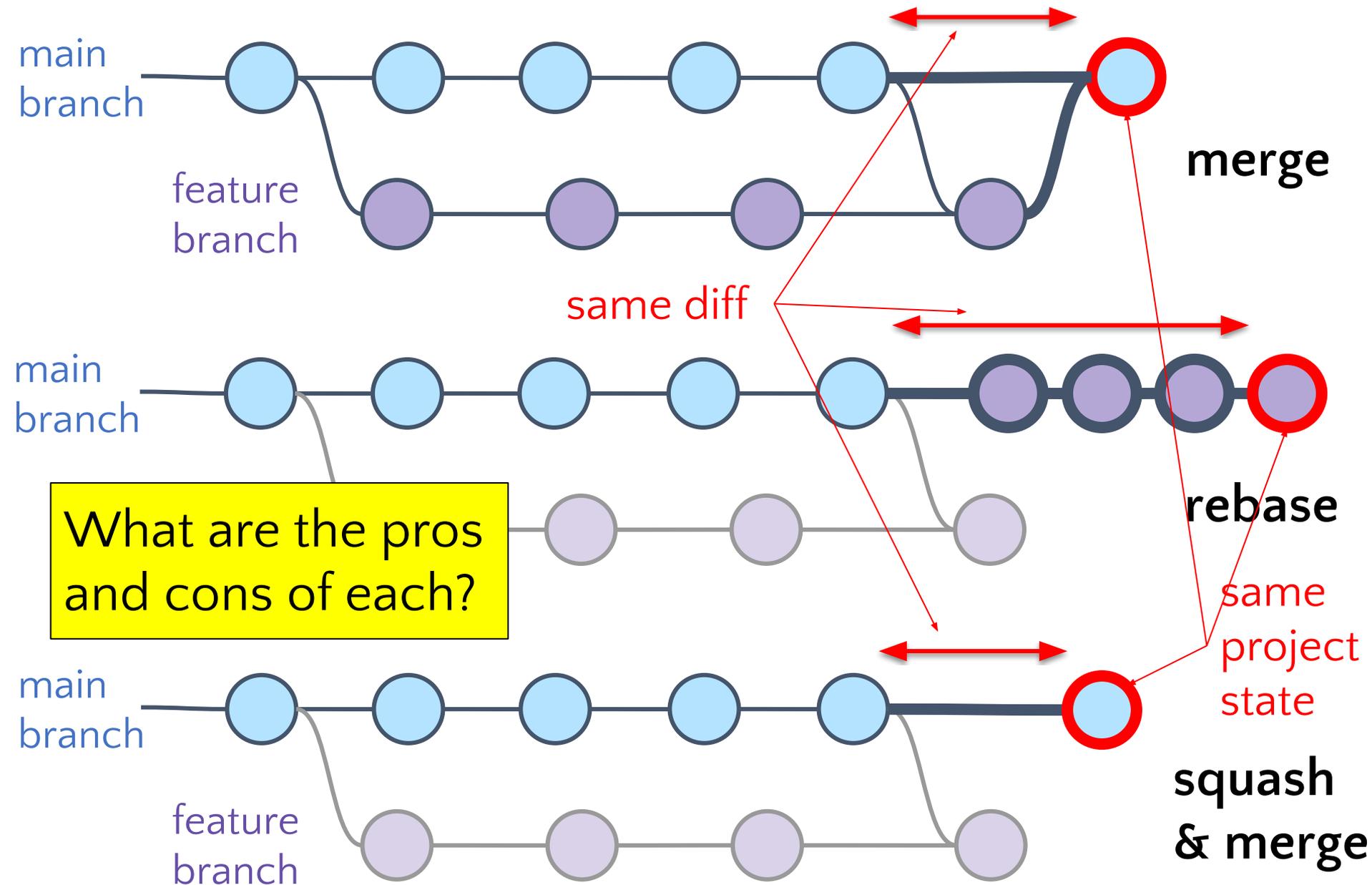
# 3 ways to resolve a pull request



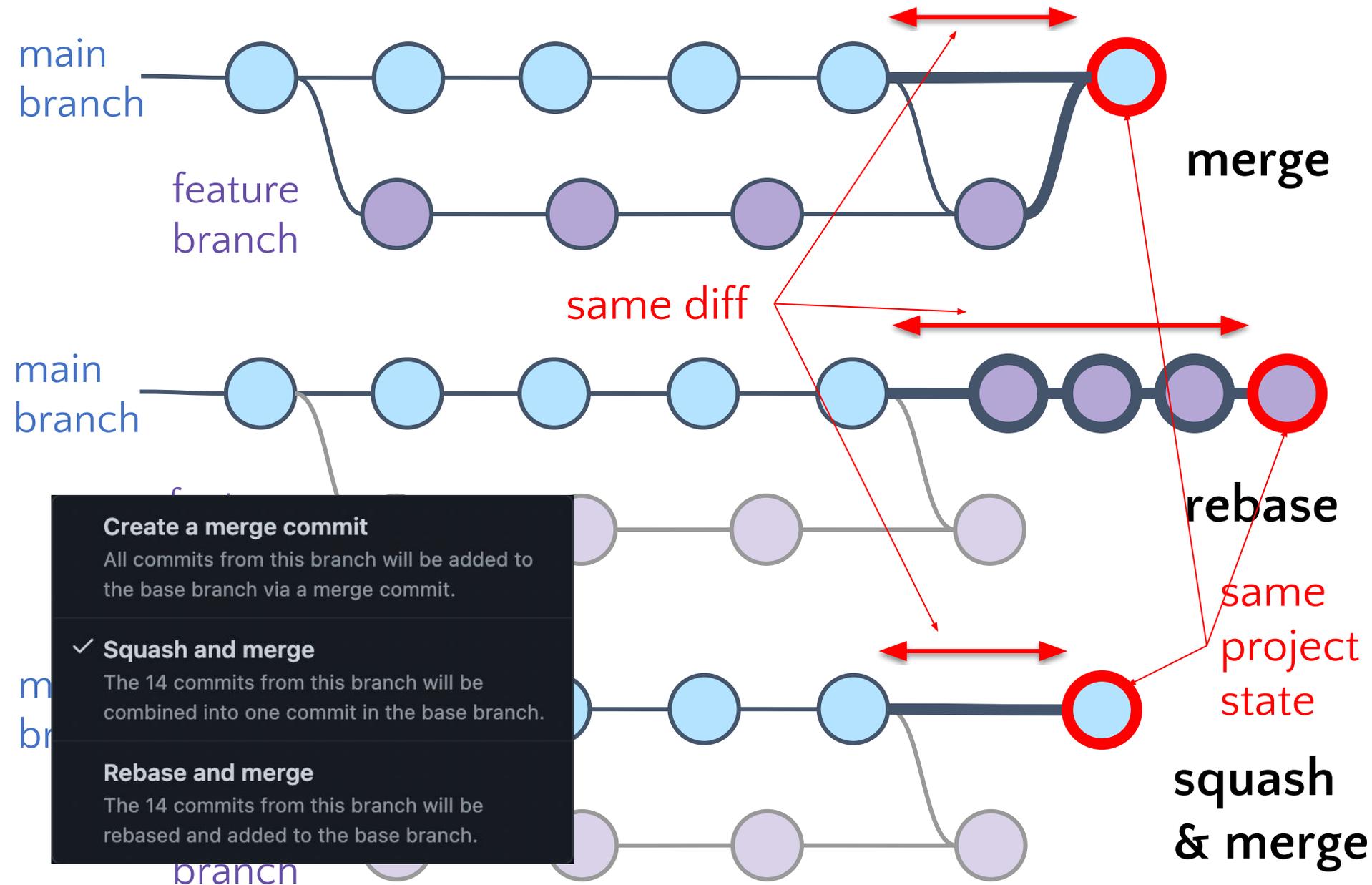
# 3 ways to resolve a pull request



# 3 ways to resolve a pull request



# 3 ways to resolve a pull request



# Merge conflicts

# Parallel edits

You and a teammate edit at the same time.

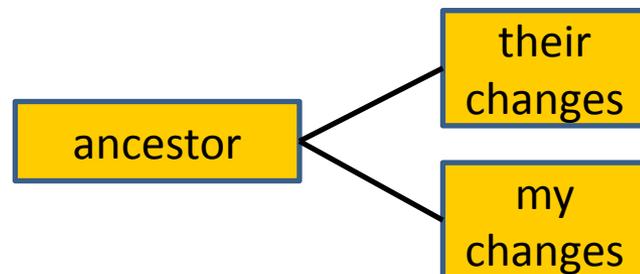
**Merging** is integrating your changes, keeping all edits.

The VCS tries to merge the edits for you.

If the VCS fails, there is a **conflict**.

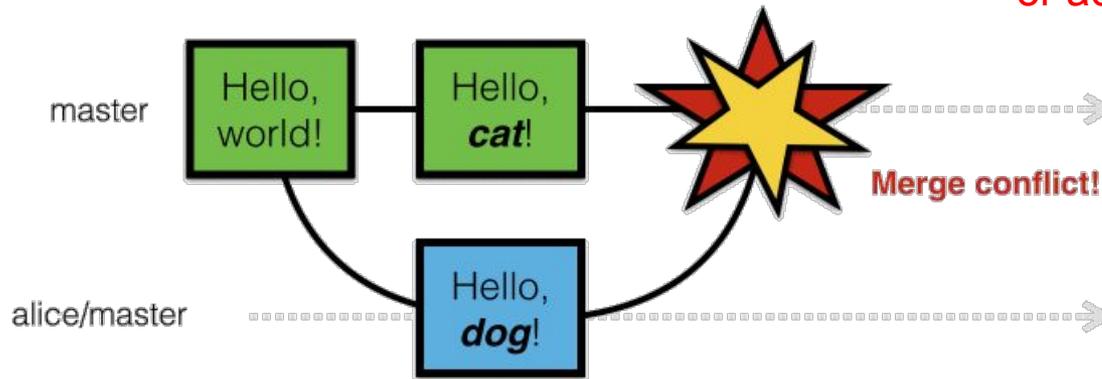
You must resolve the conflict manually.

There are three versions of the code:



# Conflicts

- When you run git merge, git attempts to retain all the changes from each branch
- A **conflict** arises when two users **change the same line** of a file or adjacent lines

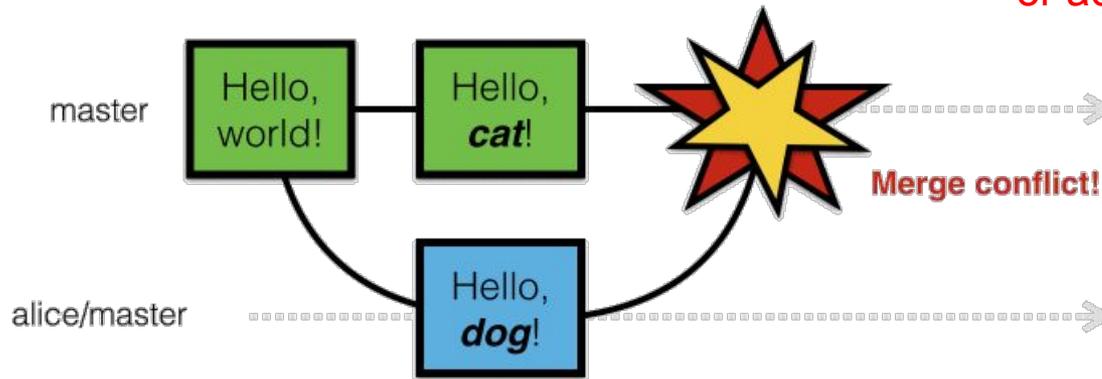


- The person doing the merge needs to resolve the conflict by **manual editing**

# Conflicts

git's merge tools  
can make mistakes

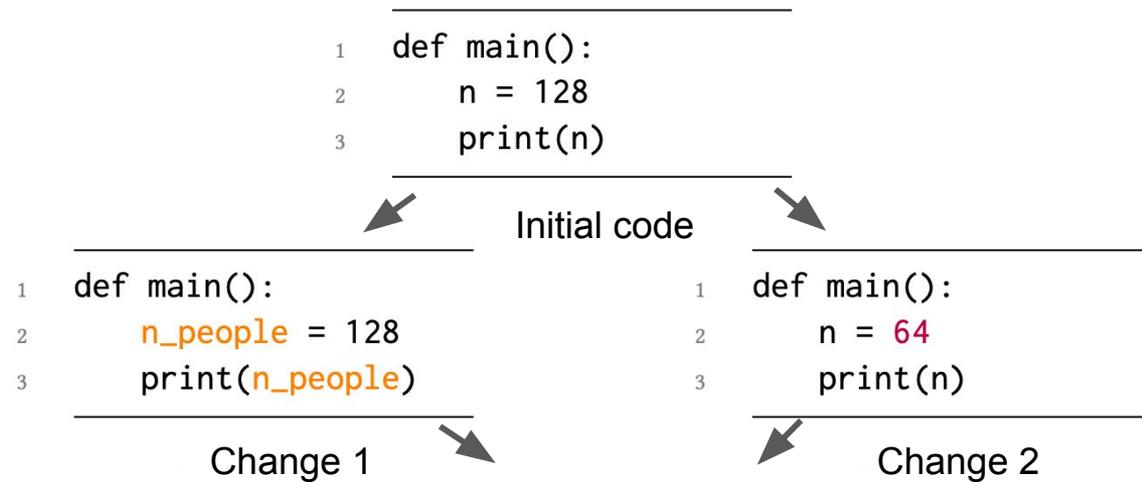
- When you run git merge, **git attempts** to retain all the changes from each branch
- A **conflict** arises when two users **change the same line** of a file or adjacent lines



- The person doing the merge needs to resolve the conflict by **manual editing**

# Merge algorithm failure: unable to merge

- Line-by-line merge yields a **conflict**
- Inspection reveals they can be merged

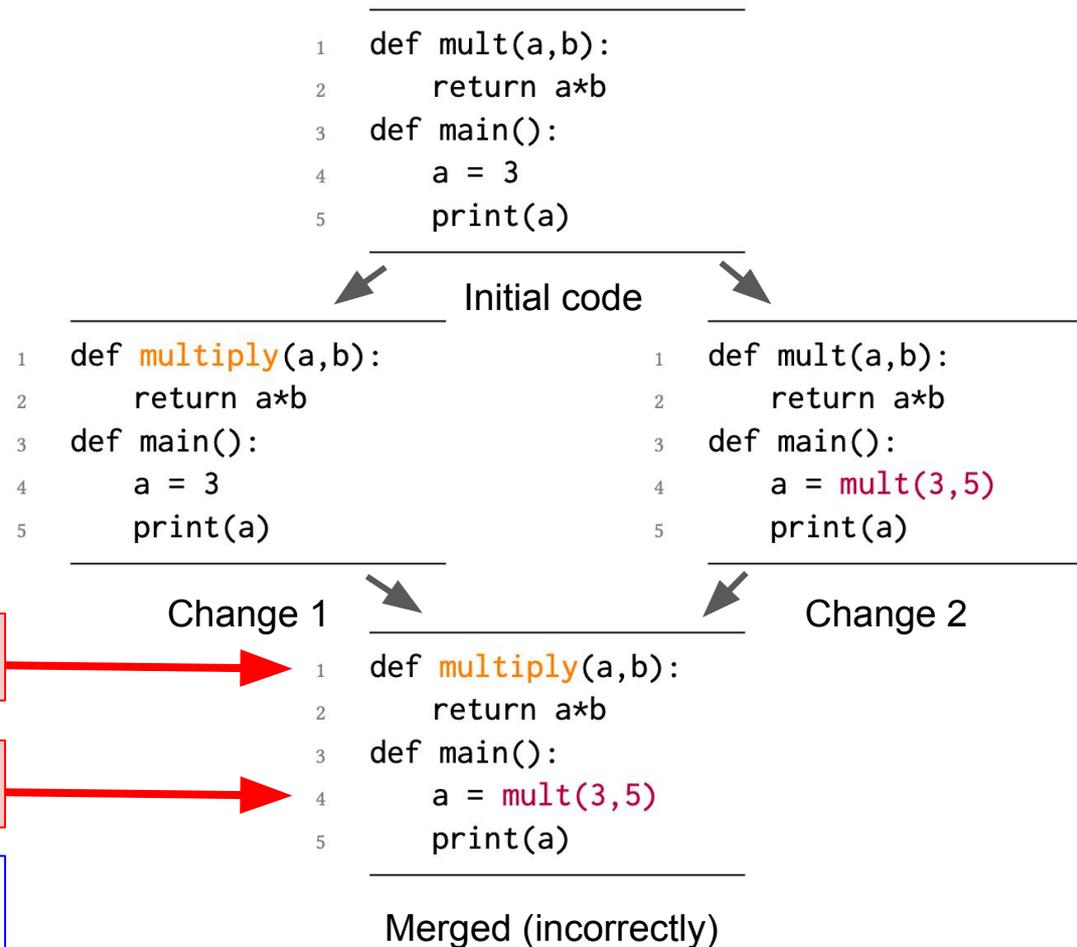


Works despite changes on same line

Git's output:  
"merge conflict"

# Merge algorithm failure: clean, incorrect merge

- Line-by-line merge yields no conflicts (“clean merge”)
- Resulting code is **incorrect**



Function name changed

Function name not changed

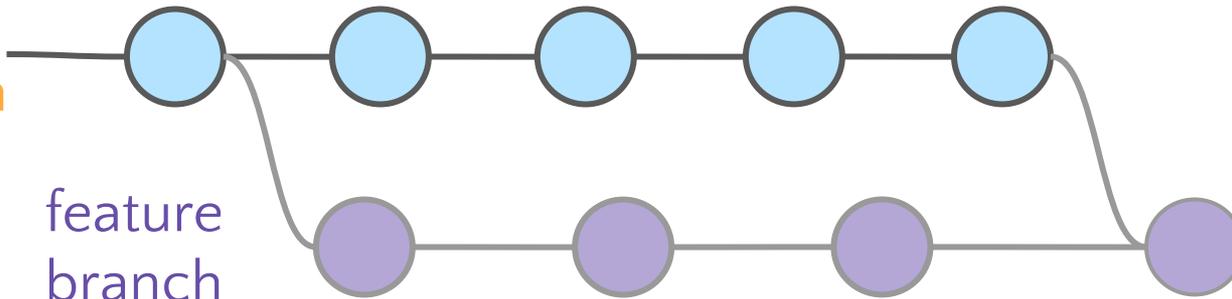
Darcs can record word substitution  
(for code refactoring)

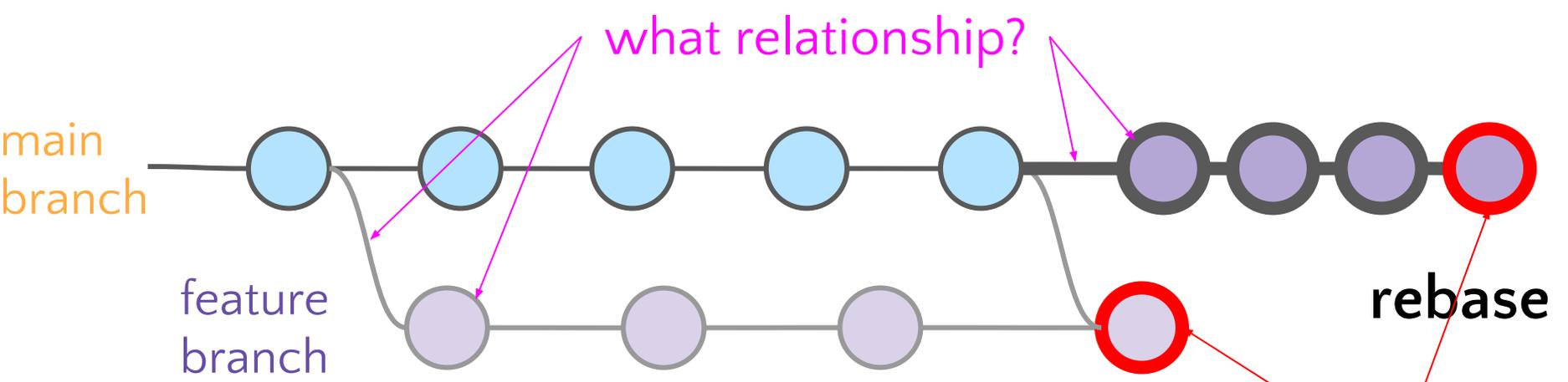
main  
branch

feature  
branch

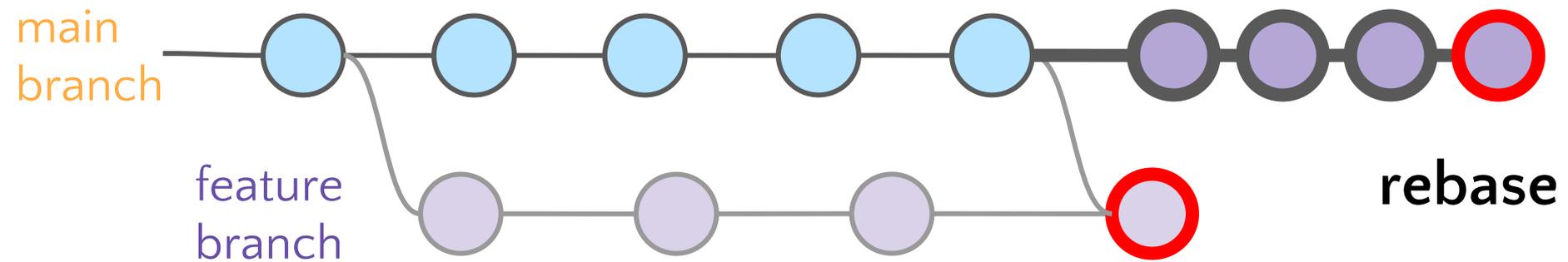
rebase

**Rebasing**  
**(= rewriting the commit history)**





# Rebasing (= rewriting the commit history)

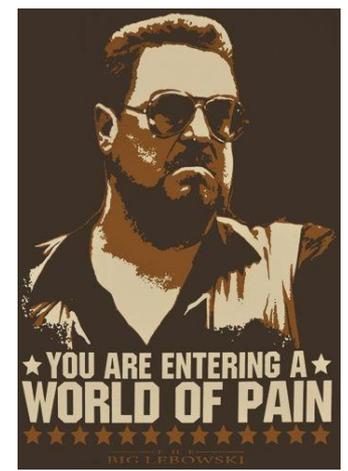


# Rebasing (= rewriting the commit history)



Don't.

Any questions?



More seriously: why not?

# How to avoid merge conflicts

# Synchronize with teammates often

- Pull often

- Avoid getting behind the main branch

- Push as often as practical

- Don't destabilize the main branch (don't break the build)

- Use continuous integration

- automatic testing on each PR and push, even for branches

- Avoid long-lived branches (make frequent, small pull requests)

# Commit often

- On the main branch (or any long-lived branch):
  1. Every commit should address one concept (see next slide); commits created *only* via pull requests
  2. Every concept should be in one commit
  3. Tests should always pass
- On feature/bugfix branches:
  1. Each merged branch should address one concern
  2. Don't worry about the commit history
  3. Get changes into main via a PR; squash and merge it

# Make single-concern branches and commits

They are easier to understand, review, merge, revert.

Ways to achieve single-concern branches and commits:

- Do only one task at a time
  - Commit after each one
- Create a branch for each simultaneous task
  - Easier to share work with teammates
  - Single-concern branch ⇒ Single-concern commit on main
  - Requires a bit of bookkeeping to keep track of them all (but worth it)
  - Potential for merge conflicts
- Do multiple tasks in one branch 😞
  - Commit only specific files, or only specific parts of files

I create a working copy per branch.

- use Git's "staging area" with `git add`; can interactively choose *parts* of files

# Do not commit all files

Use a `.gitignore` file

Don't commit:

- Binary files
- Log files
- Generated files
- Temporary files

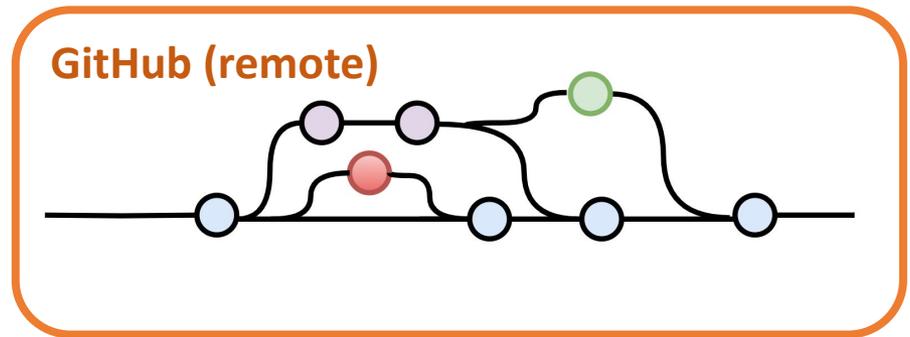
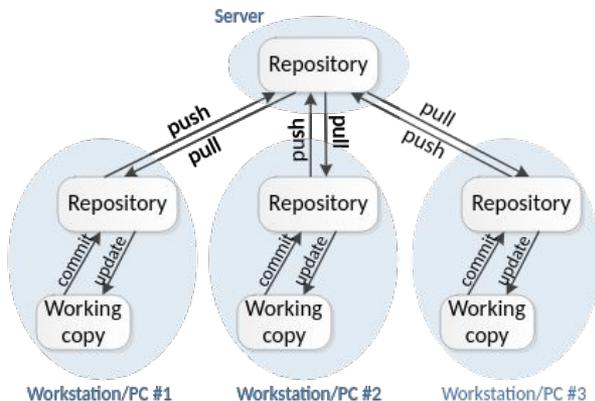
Committing would waste space and lead to merge conflicts

# Plan ahead to avoid merge conflicts

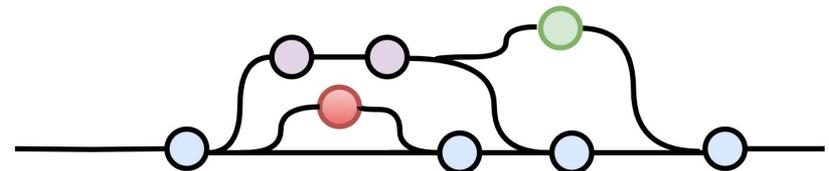
- Modularize your work
  - Divide work so that individuals or subteams “own” parts of the code
  - Other team members only need to understand its specification
  - Requires good documentation
- Communicate about changes that may conflict
  - Examples (rare!): reformat whole codebase, move directories, rename fundamental data structures

# Cloning

- **git clone** creates a **local copy** of the repo and a working copy of the files for editing
- Ideal for contributing to a repo alongside other developers
- **git push** sends local changes to remote repo



**Clone**  
(copy on local host)

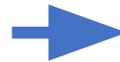
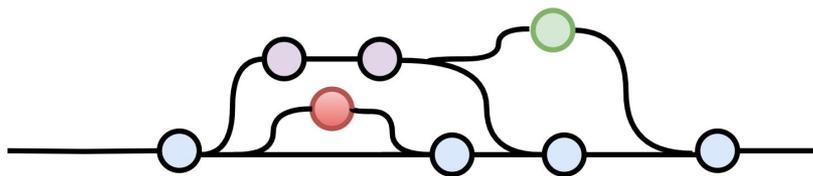


# Forking (GitHub concept, not a git concept)

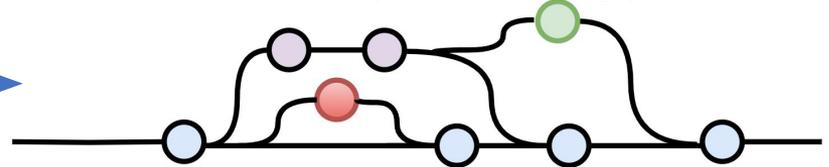
---

- Creates a **new, unrelated repository** (GitHub project) that is initially an exact copy (*including SHAs*)
- Changes to either repository *do not affect* the other
- You can evolve the fork without impacting the upstream
- If original repo is deleted, forked repo will still exist

GitHub



Fork  
(full independent copy)



- It's possible to update the original but only with **pull requests (original owner approves or not)**

# Choose between branch, clone, or fork

Scenario: CSE403 Class Materials GitHub Repo

1. Fix bugs in assignment 1
2. Work on my laptop
3. CSE413 will build upon CSE403
4. A new quarter of CSE 403

# What is this Git command?

## NAME

git-\_\_\_\_\_ - \_\_\_\_\_ file contents to the index

## SYNOPSIS

git \_\_\_\_\_ [--dry-run | -n] [--force | -f] [--interactive | -i] [--patch | -p]

## DESCRIPTION

This command updates the index using the current content found in the working tree, to prepare the content staged for the next commit. It typically \_\_\_\_\_s the current content of existing paths as a whole, but with some options it can also be used to \_\_\_\_\_ content with only part of the changes made to the working tree files applied, or remove paths that do not exist in the working tree anymore.

# What is this Git command?

## NAME

**git-add** - Adds file contents to the index

## SYNOPSIS

```
git add [--dry-run | -n] [--force | -f] [--interactive | -i] [--patch | -p]
```

## DESCRIPTION

This command updates the index using the current content found in the working tree, to prepare the content staged for the next commit. It typically adds the current content of existing paths as a whole, but with some options it can also be used to add content with only part of the changes made to the working tree files applied, or remove paths that do not exist in the working tree anymore.

# Git: concepts and terminology

## SYNOPSIS

***git-diff-index*** [-m] [--cached] [<common diff options>] <tree-ish> [<path>...]

## DESCRIPTION

*git-diff-index* compares the content and mode of the blobs found in a tree object with the corresponding tracked files in the working tree, or with the corresponding paths in the index.

# Git: concepts and terminology

## SYNOPSIS

***git-diff-index*** [-m] [--cached] [<common diff options>] <tree-ish> [<path>...]

## DESCRIPTION

*git-diff-index* compares the content and mode of the blobs found in a tree object with the corresponding tracked files in the working tree, or with the corresponding paths in the index.

## SYNOPSIS

---

***git-allocate-remote*** [ --derive-head | --massage-link-head | --abduct-commit ]

## DESCRIPTION

*git-allocate-remote* allocates various non-branched local remotes outside added logs, and the upstream to be packed can be supplied in several ways.

## SYNOPSIS

---

***git-resign-index*** [ --snap-file ] [ --direct-change ]

## DESCRIPTION

*git-resign-index* resigns all non-stashed unstaged indices, and the --manipulate-submodule flag can be used to add a branch for the upstream that is counted by a temporary submodule.

# Git: concepts and terminology

## SYNOPSIS

***git-diff-index*** [-m] [--cached] [<common diff options>] <tree-ish> [<path>...]

## DESCRIPTION

*git-diff-index* compares the content and mode of the blobs found in a tree object with the corresponding tracked files in the working tree, or with the corresponding paths in the index.

## SYNOPSIS

***git-allocate-remote*** [ --derive-head | --massage-link-head | --abduct-commit ]

## DESCRIPTION

*git-allocate-remote* allocates various non-anchored local remotes outside added logs, and the upstream to be packed can be specified in several ways.

## SYNOPSIS

***git-resign-index*** [ --no-file ] [ --direct ]

## DESCRIPTION

*git-resign-index* resigns all non-stashed unstaged indices, and the --manipulate-submodule flag can be used to add a branch for the upstream that is counted by a temporary submodule.



# Git's confusing vocabulary

- **content:** git tracks **what is in a file, not the file itself**
- **tree:** git's representation of a file system
- **working tree:** tree representing the local working copy
- **commit:** a snapshot of the working tree (a database entry)
- **SHA:** a unique identifier for a commit
- **ref:** pointer to a commit object
- **branch:** just a (special) ref; represents a line of development
- **HEAD:** a ref pointing to the working tree
- **staged:** ready to be committed (you ran `git add`)
- **index:** staging area (located in `.git/index`)

Ask me anything

**I'M SOMETHING OF A GIT EXPERT MYSELF**



# Learn more!

- Other resources: explanations, tips, best practices
  - [GitHub git cheat sheet](#)
  - Michael Ernst: [VC Concepts](#) and [Pull Requests](#)
  - Atlassian [merge vs rebase](#) (but **don't** rebase)
  - Git [branching and merging](#)
  - Video tutorial “[Git, GitHub, & GitHub Desktop](#)”
  - [Learn Git Branching](#)